Accumulator based Task-parallel \mathcal{H} -Factorization

Steffen Börm University of Kiel Ronald Kriemann

Max Planck Inst. for Math. i.t.S.

SIAM PP18



\mathcal{H} -Arithmetic with Accumulators

Let A, B and C be \mathcal{H} -matrices with the shown structure.

For the multiplication $C := A \cdot B$ several updates from different levels of the \mathcal{H} -hierarchy are applied to a single block.

As an example, the updates for $C_{t',s'}$ are:





Similar updates are computed for all other sub blocks of the parent block $C_{t,s}$.

Let A, B and C be \mathcal{H} -matrices with the shown structure.

For the multiplication $C := A \cdot B$ several updates from different levels of the \mathcal{H} -hierarchy are applied to a single block.

As an example, the updates for $C_{t',s'}$ are:





Similar updates are computed for all other sub blocks of the parent block $C_{t,s}$.

In a classical implementation, all sub multiplications sum up to 24 truncations for the 3 low-rank blocks in $C_{t,s}$.





¹S. Börm, *"Hierarchical matrix arithmetic with accumulated updates"*, submitted to Computing and Visualization in Science, 2017.





¹S. Börm, *"Hierarchical matrix arithmetic with accumulated updates"*, submitted to Computing and Visualization in Science, 2017.





¹S. Börm, *"Hierarchical matrix arithmetic with accumulated updates"*, submitted to Computing and Visualization in Science, 2017.





¹S. Börm, *"Hierarchical matrix arithmetic with accumulated updates"*, submitted to Computing and Visualization in Science, 2017.





¹S. Börm, *"Hierarchical matrix arithmetic with accumulated updates"*, submitted to Computing and Visualization in Science, 2017.



¹S. Börm, *"Hierarchical matrix arithmetic with accumulated updates"*, submitted to Computing and Visualization in Science, 2017.

Instead, updates are first collected for each destination block and afterwards shifted down following the hierarchy.¹



We now have 1 truncation on level 2, 2 truncations for level 3 and 4 truncations per subblock on level 4, summing up to 15 truncations for all low-rank blocks in $C_{t,s}$.

¹S. Börm, *"Hierarchical matrix arithmetic with accumulated updates"*, submitted to Computing and Visualization in Science, 2017.

Instead, updates are first collected for each destination block and afterwards shifted down following the hierarchy.¹



We now have 1 truncation on level 2, 2 truncations for level 3 and 4 truncations per subblock on level 4, summing up to 15 truncations for all low-rank blocks in $C_{t,s}$.

Performing this for the full \mathcal{H} -multiplication $C := C + A \cdot B$ the number of truncations is reduced from 646 to 500.

¹S. Börm, *"Hierarchical matrix arithmetic with accumulated updates"*, submitted to Computing and Visualization in Science, 2017.

riemann/Börm, »Accumulator based Task-parallel H-Factorization«

Arithmetic

Let *I* be an index set, T(I) a cluster tree over *I* and $T = T(I \times I)$ a block cluster tree over T(I). For $t \in T(I)$ let S_t denote the set of sons of *t*. Furthermore, let *A*, *B*, *C* be \mathcal{H} -matrices over *T*.

For each matrix block $C_{t,s}$ we define an *accumulator* $U_{t,s} \in \mathbb{C}^{t \times s}$ and a set $\mathcal{P}_{t,s}$ of *pending* updates. Both are initialised to zero at the start of any \mathcal{H} -arithmetic, e.g., $U_{t,s} = 0$ and $\mathcal{P}_{t,s} = \emptyset$ for all $(t, s) \in T$.

Arithmetic

Let *I* be an index set, T(I) a cluster tree over *I* and $T = T(I \times I)$ a block cluster tree over T(I). For $t \in T(I)$ let S_t denote the set of sons of *t*. Furthermore, let *A*, *B*, *C* be \mathcal{H} -matrices over *T*.

For each matrix block $C_{t,s}$ we define an *accumulator* $U_{t,s} \in \mathbb{C}^{t \times s}$ and a set $\mathcal{P}_{t,s}$ of *pending* updates. Both are initialised to zero at the start of any \mathcal{H} -arithmetic, e.g., $U_{t,s} = 0$ and $\mathcal{P}_{t,s} = \emptyset$ for all $(t, s) \in T$.

 $\mathcal H$ -multiplication is split into two functions, which collect the updates and shift them down to sub blocks:

procedure ADDPRODUCT($A_{t,r}, B_{r,s}, C_{t,s}$) if $A_{t,r}, B_{r,s}, C_{t,s}$ are block matrices then $\mathcal{P}_{t,s} := \mathcal{P}_{t,s} \cup \{(A_{t,r}, B_{r,s})\};$ else $U_{t,s} := U_{t,s} + A_{t,r} \cdot B_{r,s};$ procedure APPLYUPDATES($C_{t,s}$) if $C_{t,s}$ is a block matrix then for $t' \in S_t, s' \in S_s$ do $U_{t',s'} := U_{t',s'} + U_{t,s}|_{t',s'};$ for $(A_{t,r}, B_{r,s}) \in \mathcal{P}_{t,s}, r' \in S_r$ do ADDPRODUCT($A_{t',r'}, B_{r',s'}, C_{t',s'}$); APPLYUPDATES($C_{t',s'}$); else $C_{t,s} := C_{t,s} + U_{t,s};$

Arithmetic

Let *I* be an index set, T(I) a cluster tree over *I* and $T = T(I \times I)$ a block cluster tree over T(I). For $t \in T(I)$ let S_t denote the set of sons of *t*. Furthermore, let *A*, *B*, *C* be \mathcal{H} -matrices over *T*.

For each matrix block $C_{t,s}$ we define an *accumulator* $U_{t,s} \in \mathbb{C}^{t \times s}$ and a set $\mathcal{P}_{t,s}$ of *pending* updates. Both are initialised to zero at the start of any \mathcal{H} -arithmetic, e.g., $U_{t,s} = 0$ and $\mathcal{P}_{t,s} = \emptyset$ for all $(t, s) \in T$.

 $\mathcal H$ -multiplication is split into two functions, which collect the updates and shift them down to sub blocks:

procedure ADDPRODUCT($A_{t,r}, B_{r,s}, C_{t,s}$) if $A_{t,r}, B_{r,s}, C_{t,s}$ are block matrices then $\mathcal{P}_{t,s} := \mathcal{P}_{t,s} \cup \{(A_{t,r}, B_{r,s})\};$ else $U_{t,s} := U_{t,s} + A_{t,r} \cdot B_{r,s};$ procedure APPLYUPDATES($C_{t,s}$, type) if $C_{t,s}$ is a block matrix then for $t' \in S_t$, $s' \in S_s$ do $U_{t',s'} := U_{t',s'} + U_{t,s}|_{t',s'}$; for $(A_{t,r}, B_{r,s}) \in \mathcal{P}_{t,s}$, $r' \in S_r$ do ADDPRODUCT($A_{t',r'}, B_{r',s'}, C_{t',s'}$); if type = recursive then APPLYUPDATES($C_{t',s'}$); else $C_{t,s} := C_{t,s} + U_{t,s}$;

Numerical Experiments

 \mathcal{H} -matrix multiplication experiments are computed with \mathcal{H} -matrix based on Helmholtz SLP operator, $\kappa = 2$ on a unit sphere with block-wise accuracy of 10^{-4} .

		(J J/	
п	$t_{\rm std}$	t _{accu}	Speedup	#Trunc.
2.048	7.6	3.4	2.23x	39%
8.192	55.7	35.9	1.55x	52%
32.786	311.6	199.1	1.56x	46%
131.072	1801.9	1024.4	1.76x	37%
524.288	9836.4	5322.0	1.85x	30%

Xeon E7-8857 (Ivybridge)

Xeon Platinum 8176 (Skylake)

п	t _{std}	t _{accu}	Speedup	
2.048	5.1	2.1	2.46x	
8.192	38.5	23.6	1.63x	
32.786	222.6	136.8	1.63x	
131.072	1274.8	713.9	1.79x	

The classical, recursive formulation of \mathcal{H} -LU factorization consists almost entirely off \mathcal{H} -matrix multiplications:

```
procedure LU(A_{t,t}, L_{t,t}, U_{t,t})

if A_{t,t} is a block matrix then

for 0 \le i < \#S_t do

LU(A_{t_i,t_i}, L_{t_i,t_i}, U_{t_i,t_i});

for i + 1 \le j < \#S_t do

SOLVELL(A_{t_i,t_j}, L_{t_i,t_i}, U_{t_i,t_j});

SOLVEUR(A_{t_j,t_i}, L_{t_j,t_i}, U_{t_i,t_i});

for i + 1 \le j, \ell < \#S_t do

MULTIPLY(-1, L_{t_j,t_i}, U_{t_i,t_\ell}, A_{t_j,t_\ell});

else
```

 $A_{t,t} = L_{t,t} U_{t,t};$

procedure SOLVELL($A_{t,s}, L_{t,t}, B_{t,s}$) if $A_{t,s}, L_{t,t}, B_{t,s}$ are block matrices then for $0 \le i < \#S_t$ do for $0 \le j < \#S_s$ do SOLVELL($A_{t_i,s_j}, L_{t_i,t_i}, B_{t_i,s_j}$); for $i + 1 \le \ell < \#S_t$ do for $0 \le j < \#S_s$ do MULTIPLY($-1, L_{t_\ell,t_i}, B_{t_i,s_j}, A_{t_\ell,s_j}$);

else

 $L_{t,t}B_{t,s} = A_{t,s};$

The classical, recursive formulation of \mathcal{H} -LU factorization consists almost entirely off \mathcal{H} -matrix multiplications:

```
procedure LU(A_{t,t}, L_{t,t}, U_{t,t})
   if A_{t,t} is a block matrix then
      for 0 < i < \#S_t do
         LU(A_{t_i,t_i}, L_{t_i,t_i}, U_{t_i,t_i});
         for i + 1 < j < \#S_t do
            SOLVELL( A_{t_i,t_i}, L_{t_i,t_i}, U_{t_i,t_i} );
            SOLVEUR( A_{t_i,t_i}, L_{t_i,t_i}, U_{t_i,t_i});
         for i+1 \leq j, \ell < \#S_t do
            ADDPRODUCT(-1, L_{t_i,t_i}, U_{t_i,t_\ell}, A_{t_i,t_\ell});
            APPLYUPDATES( A_{t_i, t_{\ell}} );
   else
     A_{t,t} = L_{t,t}U_{t,t}
```

```
procedure SOLVELL(A_{t,s}, L_{t,t}, B_{t,s})
   if A_{t,s}, L_{t,t}, B_{t,s} are block matrices then
     for 0 < i < \#S_t do
        for 0 \leq j < \#S_s do
           SOLVELL( A_{t_i,s_i}, L_{t_i,t_i}, B_{t_i,s_i});
        for i + 1 < \ell < \#S_t do
           for 0 < j < \#S_s do
               ADDPRODUCT(-1, L_{t_{\ell},t_i}, B_{t_i,s_i}, A_{t_{\ell},s_i});
              APPLYUPDATES (A_{t_{\ell},s_i});
   else
     L_{t,t}B_{t,s} = A_{t,s}
```

A direct replacement of the \mathcal{H} -multiplication is not optimal, since it does not handle multiple updates during \mathcal{H} -LU.

The classical, recursive formulation of \mathcal{H} -LU factorization consists almost entirely off \mathcal{H} -matrix multiplications:

```
procedure LU(A_{t,t}, L_{t,t}, U_{t,t})
   if A_{t,t} is a block matrix then
     APPLYUPDATES(A_{t,t}, nonrecursive);
      for 0 < i < \#S_t do
         LU( A_{t_i,t_i}, L_{t_i,t_i}, U_{t_i,t_i});
         for i + 1 < j < \#S_t do
            SOLVELL( A_{t_i,t_i}, L_{t_i,t_i}, U_{t_i,t_i} );
            SOLVEUR( A_{t_i,t_i}, L_{t_i,t_i}, U_{t_i,t_i});
         for i+1 \leq j, \ell < \#S_t do
            ADDPRODUCT(-1, L_{t_i,t_i}, U_{t_i,t_{\ell}}, A_{t_i,t_{\ell}});
   else
     APPLYUPDATES( A_{t,t}, recursive );
     A_{t,t} = L_{t,t} U_{t,t}
```

```
procedure SolvELL(A_{t,s}, L_{t,t}, B_{t,s})

if A_{t,s}, L_{t,t}, B_{t,s} are block matrices then

APPLYUPDATES(A_{t,s}, nonrecursive);

for 0 \le i < \#S_t do

for 0 \le j < \#S_s do

SolvELL(A_{t_i,s_j}, L_{t_i,t_i}, B_{t_i,s_j});

for i + 1 \le \ell < \#S_t do

for 0 \le j < \#S_s do

ADDPRODUCT(-1, L_{t_\ell,t_i}, B_{t_i,s_j}, A_{t_\ell,s_j});

else

APPLYUPDATES(A_{t,s}, recursive);

L_{t,t}B_{t,s} = A_{t,s};
```

A direct replacement of the \mathcal{H} -multiplication is not optimal, since it does not handle multiple updates during \mathcal{H} -LU.

Instead, collecting and applying updates is separated and accumulators are shifted down level by level in the hierarchy.

Xeon E7-8857 (lvybridge)					
п	$t_{\rm std}$	t _{accu}	Speedup	#Trunc.	
2.048	1.9	1.3	1.50x	54%	
8.192	14.5	10.6	1.37x	53%	
32.786	86.1	52.8	1.63x	38%	
131.072	537.5	284.5	1.89x	27%	
524.288	3101.2	1548.0	2.00x	21%	

	Xeon	Platinum	8176	(Skylake)
--	------	----------	------	-----------

п	t _{std}	t _{accu}	Speedup	
2.048	1.4	0.8	1.64x	
8.192	10.0	7.1	1.41x	
32.786	62.2	38.6	1.61x	
131.072	387.1	205.0	1.89x	

(time in seconds)

Rank Growth and Accuracy

Due to the different summation order of low-rank blocks, accumulator based \mathcal{H} -arithmetic shows higher ranks compared to standard \mathcal{H} -arithmetic.

Also the accuracy is slightly worse compared to standard $\mathcal H\text{-}arithmetic.$

п	Mem _{std}	Mem _{accu}	Increase
8.192	175	185	5.7 %
32.786	837	907	8.3 %
131.072	3820	4210	10.2 %
524.288	17580	19590	11.4 %
			(memory in MB)
$\varepsilon = 10^{-4}$	Error _{std}	Error _{accu}	
$\varepsilon = 10^{-4}$ 8.192	Error _{std} 1.3 ₁₀ -3	Error _{accu} 2.7 ₁₀ -3	
$\varepsilon = 10^{-4}$ 8.192 32.786	Error _{std} 1.3 ₁₀ -3 1.7 ₁₀ -3	Error _{accu} 2.7 ₁₀ -3 4.1 ₁₀ -3	
$\varepsilon = 10^{-4}$ 8.192 32.786 131.072	Error _{std} 1.3 ₁₀ -3 1.7 ₁₀ -3 2.4 ₁₀ -3	Error _{accu} 2.7 ₁₀ -3 4.1 ₁₀ -3 6.0 ₁₀ -3	
$\frac{\varepsilon = 10^{-4}}{8.192}$ 32.786 131.072 524.288	Error _{std} 1.3 ₁₀ -3 1.7 ₁₀ -3 2.4 ₁₀ -3 3.6 ₁₀ -3	Error _{accu} 2.7 ₁₀ -3 4.1 ₁₀ -3 6.0 ₁₀ -3 8.8 ₁₀ -3	



Rank difference between standard and accumulator $\mathcal{H}\text{-LU}$

Rank Growth and Accuracy

Due to the different summation order of low-rank blocks, accumulator based \mathcal{H} -arithmetic shows higher ranks compared to standard \mathcal{H} -arithmetic.

Also the accuracy is slightly worse compared to standard $\mathcal H\text{-}arithmetic.$

п	Mem _{std}	Mem _{accu}	Increase
8.192	249	253	1.6 %
32.786	1280	1310	2.3 %
131.072	6420	6560	2.2 %
524.288	30840	31510	2.2 %
			(memory in MB)
$\varepsilon = 10^{-6}$	Error _{std}	Error _{accu}	
$\varepsilon = 10^{-6}$ 8.192	Error _{std} 4.4 ₁₀ -5	Error _{accu} 3.5 ₁₀ –5	
$\varepsilon = 10^{-6}$ 8.192 32.786	Error _{std} 4.4 ₁₀ -5 6.5 ₁₀ -5	Error _{accu} 3.5 ₁₀ -5 6.7 ₁₀ -5	
$\varepsilon = 10^{-6}$ 8.192 32.786 131.072	Error _{std} 4.4 ₁₀ -5 6.5 ₁₀ -5 9.8 ₁₀ -5	Error _{accu} 3.5 ₁₀ -5 6.7 ₁₀ -5 1.0 ₁₀ -4	
$\varepsilon = 10^{-6}$ 8.192 32.786 131.072 524.288	Error _{std} 4.4 ₁₀ -5 6.5 ₁₀ -5 9.8 ₁₀ -5 1.4 ₁₀ -4	Error _{accu} 3.5 ₁₀ -5 6.7 ₁₀ -5 1.0 ₁₀ -4 1.5 ₁₀ -4	



Rank difference between standard and accumulator $\mathcal{H}\text{-LU}$

However, this effect is dependent on the predefined accuracy of the \mathcal{H} -arithmetic. The better the approximation, the less the difference.

Adding Tasks

Adding Tasks

$\mathcal{H}\text{-}\mathsf{LU}$ with Tasks

The standard, task-based \mathcal{H} -LU factorisation defines individual tasks for block factorisation, solving and updates based on the recursive \mathcal{H} -LU algorithm modified to have *global* scope.



With the level set $T^{\ell(t)} := \{s \in T : \text{level}(s) = \text{level}(t)\}$ and the index set relation $s >_{l} t : \Leftrightarrow \forall i \in s, j \in t : i > j.$

$\mathcal{H}\text{-}\mathsf{LU}$ with Tasks

The standard, task-based \mathcal{H} -LU factorisation defines individual tasks for block factorisation, solving and updates based on the recursive \mathcal{H} -LU algorithm modified to have *global* scope.



With the level set $T^{\ell(t)} := \{s \in T : \text{level}(s) = \text{level}(t)\}$ and the index set relation $s >_l t : \Leftrightarrow \forall i \in s, j \in t : i > j.$

$\mathcal{H}\text{-LU}$ with Tasks

The standard, task-based \mathcal{H} -LU factorisation defines individual tasks for block factorisation, solving and updates based on the recursive \mathcal{H} -LU algorithm modified to have *global* scope.



With the level set $T^{\ell(t)} := \{s \in T : \text{level}(s) = \text{level}(t)\}$ and the index set relation $s >_I t : \Leftrightarrow \forall i \in s, j \in t : i > j.$

Dependencies exist between factorisation and solve tasks on the same level or due to updates tasks on different levels.

Accumulator $\mathcal{H}\text{-}\text{LU}$ with Tasks

The accumulator based \mathcal{H} -LU with tasks follows the same modifications as in the recursive case: multiplication is replaced by collecting updates and accumulated updates are applied following the hierarchy.

```
procedure DAGLU(A_{t,t}, L_{t,t}, U_{t,t})

task(LU(A_{t,t}, L_{t,t}, U_{t,t}));

if A_{t,t} is a block matrix then

for 0 \le i < \#S_t do

DAGLU(A_{t_i,t_i}, L_{t_i,t_i}, U_{t_i,t_i});

for s \in T^{\ell(t)}, s >_I t do

task(SOLVELL(A_{t,s}, L_{t,t_i}, U_{t,s}));

task(SOLVEUR(A_{s,t}, L_{s,t}, U_{t,t}));
```

```
 \begin{array}{ll} \text{for} \quad s,r \in \mathcal{T}^{\ell(t)}, s,r >_{I} t \quad \text{do} \\ \quad \textbf{task}(\text{AddProduct}(-1, L_{s,t_{i}}, U_{t_{i},r}, A_{s,r})); \end{array}
```

Let $\mathcal{U}_{t,s}$ be the set of all ADDPRODUCT tasks for $A_{t,s}$.

Accumulator $\mathcal{H}\text{-LU}$ with Tasks

The accumulator based \mathcal{H} -LU with tasks follows the same modifications as in the recursive case: multiplication is replaced by collecting updates and accumulated updates are applied following the hierarchy.

```
procedure DAGLU(A_{t,t}, L_{t,t}, U_{t,t})

task(LU(A_{t,t}, L_{t,t}, U_{t,t}));

if A_{t,t} is a block matrix then

for 0 \le i < \#S_t do

DAGLU(A_{t_i,t_i}, L_{t_i,t_i}, U_{t_i,t_i});

for s \in T^{\ell(t)}, s >_I t do

task(SOLVELL(A_{t,s}, L_{t,t_i}, U_{t,s}));

task(SOLVEUR(A_{s,t}, L_{s,t}, U_{t,t}));

for s, r \in T^{\ell(t)}, s, r >_I t do

task(ADDPRODUCT(-1, L_{s,t_i}, U_{t,s}, A_{s,t}));
```

Let $\mathcal{U}_{t,s}$ be the set of all ADDPRODUCT tasks for $A_{t,s}$.

```
procedure BUILDAPPLYTASKS(A_{t,s})

if U_{t,s} \neq \emptyset then

task( APPLYUPDATES(A_{t,s}) );

for U \in U_{t,s} do

U \rightarrow task( APPLYUPDATES(A_{t,s}) );
```

Dependency rules:

If updates exist, an APPLYUPDATES task is required and depends on them.

Accumulator $\mathcal{H}\text{-LU}$ with Tasks

The accumulator based \mathcal{H} -LU with tasks follows the same modifications as in the recursive case: multiplication is replaced by collecting updates and accumulated updates are applied following the hierarchy.

```
procedure DAGLU(A_{t,t}, L_{t,t}, U_{t,t})
task(LU(A_{t,t}, L_{t,t}, U_{t,t}));
if A_{t,t} is a block matrix then
for 0 \le i < \#S_t do
DAGLU(A_{t_i,t_i}, L_{t_i,t_i}, U_{t_i,t_i});
```

```
 \begin{array}{ll} \mbox{for } s \in T^{\ell(t)}, s >_l t \ \mbox{do} \\ \mbox{task}(\mbox{SolveLL}(\ A_{t,s}, L_{t,t_l}, U_{t,s}\ )); \\ \mbox{task}(\mbox{SolveUR}(\ A_{s,t}, L_{s,t}, U_{t,t}\ )); \end{array}
```

```
for s, r \in T^{\ell(t)}, s, r >_{I} t do
task(ADDPRODUCT(-1, L_{s,t_{i}}, U_{t_{i},r}, A_{s,r}));
```

Let $\mathcal{U}_{t,s}$ be the set of all ADDPRODUCT tasks for $A_{t,s}$.

```
\begin{array}{l} \textbf{procedure BuildAPPLyTasks}(A_{t,s}) \\ \textbf{if } \mathcal{U}_{t,s} \neq \emptyset \text{ or task}(\textbf{parent}) \text{ exists then} \\ \textbf{task}(\textbf{APPLyUPDATEs}(A_{t,s}) \text{ }); \\ \textbf{for } \mathcal{U} \in \mathcal{U}_{t,s} \text{ do} \\ \mathcal{U} \longrightarrow \textbf{task}(\textbf{APPLyUPDATEs}(A_{t,s}) \text{ }); \end{array}
```

Dependency rules: If a block has an APPLYUPDATES task, so have all subblocks.

Accumulator \mathcal{H} -LU with Tasks

The accumulator based \mathcal{H} -LU with tasks follows the same modifications as in the recursive case: multiplication is replaced by collecting updates and accumulated updates are applied following the hierarchy.

```
procedure DAGLU(A_{t,t}, L_{t,t}, U_{t,t})
task(LU(A_{t,t}, L_{t,t}, U_{t,t}));
if A_{t,t} is a block matrix then
for 0 \le i < \#S_t do
DAGLU(A_{t_i,t_i}, L_{t_i,t_i}, U_{t_i,t_i});
```

```
 \begin{array}{ll} \mbox{for} & s \in T^{\ell(t)}, s >_{l} t \ \mbox{do} \\ & \mbox{task}(\mbox{SolveLL}(\ A_{t,s}, L_{t,t_{l}}, U_{t,s}\ )); \\ & \mbox{task}(\mbox{SolveUR}(\ A_{s,t}, L_{s,t}, U_{t,t}\ )); \end{array}
```

```
for s, r \in T^{\ell(t)}, s, r >_{I} t do
task(ADDPRODUCT(-1, L_{s,t_{i}}, U_{t_{i},r}, A_{s,r}));
```

Let $\mathcal{U}_{t,s}$ be the set of all ADDPRODUCT tasks for $A_{t,s}$.

```
procedure BUILDAPPLYTASKS(A_{t,s})

if U_{t,s} \neq \emptyset or task(parent) exists then

task( APPLYUPDATES(A_{t,s}) );

for U \in U_{t,s} do

U \longrightarrow task( APPLYUPDATES(A_{t,s}) );
```

if task(parent) exists then task(parent) \rightarrow task(ApplyUpdates($A_{t,s}$));

Dependency rules:

Parent tasks need to be executed before son tasks.

Accumulator \mathcal{H} -LU with Tasks

The accumulator based \mathcal{H} -LU with tasks follows the same modifications as in the recursive case: multiplication is replaced by collecting updates and accumulated updates are applied following the hierarchy.

```
procedure DAGLU(A_{t,t}, L_{t,t}, U_{t,t})
task(LU(A_{t,t}, L_{t,t}, U_{t,t}));
if A_{t,t} is a block matrix then
for 0 \le i < \#S_t do
DAGLU(A_{t_i,t_i}, L_{t_i,t_i}, U_{t_i,t_i});
```

```
 \begin{array}{ll} \mbox{for } s \in T^{\ell(t)}, s >_l t \ \mbox{do} \\ \mbox{task}(\mbox{SolveLL}(\ A_{t,s}, L_{t,t_l}, U_{t,s}\ )); \\ \mbox{task}(\mbox{SolveUR}(\ A_{s,t}, L_{s,t}, U_{t,t}\ )); \end{array}
```

```
for s, r \in T^{\ell(t)}, s, r >_{I} t do
task(ADDPRODUCT(-1, L_{s,t_{i}}, U_{t_{i},r}, A_{s,r}));
```

Let $\mathcal{U}_{t,s}$ be the set of all ADDPRODUCT tasks for $A_{t,s}$.

```
procedure BUILDAPPLYTASKS(A_{t,s})

if U_{t,s} \neq \emptyset or task(parent) exists then

task( APPLYUPDATES(A_{t,s}) );

for U \in U_{t,s} do

U \longrightarrow task( APPLYUPDATES(A_{t,s}) );
```

if task(parent) exists then task(parent) \rightarrow task(APPLYUPDATES($A_{t,s}$));

```
if task(LU(A_{t,s})) or task(SOLVE(A_{t,s})) exists then
task(APPLYUPDATES(A_{t,s})) \rightarrow
task(LU(A_{t,s})) / task(SOLVE(A_{t,s}, \cdot, \cdot))
else
for (t', s') \in S_{t,s} do
```

BUILDAPPLYTASKS $(A_{t',s'})$;

Dependency rules: If LU/solve task exists, it depends on the APPLyUPDATES task.

Numerical Experiments

Experiments are computed for the Helmholtz example with n = 524.288 (lvybridge) and n = 131.072 (Skylake).

Xeon E7-8857 (lvybridge)					
# cores	$t_{\rm std}$	$t_{ m accu}$	Speedup		
1	3101.2	1548.0	2.00x		
12	285.3	157.3	1.81x		
24	156.4	91.2	1.72x		
48	99.1	66.9	1.48x		

Xeon Platinum 8176 (Skylake), no HT					
# cores	$t_{\rm std}$	$t_{\rm accu}$	Speedup		
1	387.1	205.0	1.89x		
28	21.2	12.2	1.74x		
56	14.3	9.9	1.44x		





Up to now, all direct updates are evaluated and applied immediately to the accumulator. Instead, this may be postponed until all updates are available and then applied together.

For this, an additional set $\mathcal{P}_{t,s}^{\text{direct}}$ of *pending direct* updates is introduced:

procedure ADDPRODUCTLAZY($A_{t,r}, B_{r,s}, C_{t,s}$) if $A_{t,r}, B_{r,s}, C_{t,s}$ are block matrices then $\mathcal{P}_{t,s} := \mathcal{P}_{t,s} \cup \{(A_{t,r}, B_{r,s})\};$ else $\mathcal{P}_{t,s}^{\text{direct}} := \mathcal{P}_{t,s}^{\text{direct}} \cup \{(A_{t,r}, B_{r,s})\};$ procedure APPLYUPDATESLAZY($C_{t,s}$) if $C_{t,s}$ is a block matrix then for $(A, B) \in \mathcal{P}_{t,s}^{\text{direct}}$ do $U_{t,s} := U_{t,s} + A \cdot B$; for $t' \in S_t, s' \in S_s$ do $U_{t',s'} := U_{t',s'} + U_{t,s}|_{t',s'}$; for $(A_{t,r}, B_{r,s}) \in \mathcal{P}_{t,s}, r' \in S_r$ do ADDPRODUCT $(A_{t',r'}, B_{r',s'}, C_{t',s'})$; APPLYUPDATES $(C_{t',s'})$; else $C_{t,s} := C_{t,s} + U_{t,s}$;

Lazy evaluation applies to the accumulators per level and not the destination block.

Up to now, all direct updates are evaluated and applied immediately to the accumulator. Instead, this may be postponed until all updates are available and then applied together.

For this, an additional set $\mathcal{P}_{t,s}^{\text{direct}}$ of *pending direct* updates is introduced:

procedure ADDPRODUCTLAZY($A_{t,r}, B_{r,s}, C_{t,s}$) if $A_{t,r}, B_{r,s}, C_{t,s}$ are block matrices then $\mathcal{P}_{t,s} := \mathcal{P}_{t,s} \cup \{(A_{t,r}, B_{r,s})\};$ else $\mathcal{P}_{t,s}^{\text{direct}} := \mathcal{P}_{t,s}^{\text{direct}} \cup \{(A_{t,r}, B_{r,s})\};$

```
procedure APPLYUPDATESLAZY(C_{t,s})

if C_{t,s} is a block matrix then

for U \in \text{sort}(\{A \cdot B : (A, B) \in \mathcal{P}_{t,s}^{\text{direct}}\}) do

U_{t,s} := U_{t,s} + U;

for t' \in S_t, s' \in S_s do

U_{t',s'} := U_{t',s'} + U_{t,s}|_{t',s'};

for (A_{t,r}, B_{r,s}) \in \mathcal{P}_{t,s}, r' \in S_r do

ADDPRODUCT(A_{t',r'}, B_{r',s'}, C_{t',s'});

APPLYUPDATES(C_{t',s'});

else

C_{t,s} := C_{t,s} + U_{t,s};
```

Lazy evaluation applies to the accumulators per level and not the destination block.

Since all updates are available, it also permits update sorting.

Up to now, all direct updates are evaluated and applied immediately to the accumulator. Instead, this may be postponed until all updates are available and then applied together.

For this, an additional set $\mathcal{P}_{t,s}^{\text{direct}}$ of *pending direct* updates is introduced:

procedure ADDPRODUCTLAZY($A_{t,r}, B_{r,s}, C_{t,s}$) if $A_{t,r}, B_{r,s}, C_{t,s}$ are block matrices then $\mathcal{P}_{t,s} := \mathcal{P}_{t,s} \cup \{(A_{t,r}, B_{r,s})\};$ else $\mathcal{P}_{t,s}^{\text{direct}} := \mathcal{P}_{t,s}^{\text{direct}} \cup \{(A_{t,r}, B_{r,s})\};$

```
procedure APPLYUPDATESLAZY(C_{t,s})

if C_{t,s} is a block matrix then

\mathcal{U} := \text{batch}(\{A \cdot B : (A, B) \in \mathcal{P}_{t,s}^{\text{direct}}\});

U_{t,s} := U_{t,s} + \text{reduce}(\mathcal{U});

for t' \in S_t, s' \in S_s do

U_{t',s'} := U_{t',s'} + U_{t,s}|_{t',s'};

for (A_{t,r}, B_{r,s}) \in \mathcal{P}_{t,s}, r' \in S_r do

ADDPRODUCT(A_{t',r'}, B_{r',s'}, C_{t',s'});

APPLYUPDATES(C_{t',s'});

else

C_{t,s} := C_{t,s} + U_{t,s};
```

Lazy evaluation applies to the accumulators per level and not the destination block.

Since all updates are available, it also permits update sorting or batch execution.

Numerical Tests

\mathcal{H} -matrix multiplication				
п	t _{lazy}			
2.048	3.4	3.4		
8.192	35.9	35.9		
32.786	199.1	195.0		
131.072	1024.4	1023.1		

1... 1.

\mathcal{H} -LU factorization

	eager		lá	azy
п	Time	Error	Time	Error
2.048	1.3	1.0 ₁₀ -3	1.4	1.2 ₁₀ -3
8.192	10.6	2.7 ₁₀ -3	10.8	2.3 ₁₀ -3
32.786	52.8	4.2 ₁₀ -3	54.2	3.6 ₁₀ -3
131.072	284.5	6.0 ₁₀ -3	291.8	5.4 ₁₀ -3

All computed without update sorting.

Conclusion

Accumulator based \mathcal{H} -arithmetic significantly reduces the number of truncations during \mathcal{H} -arithmetic with a possible reduction in complexity.

Modification of existing implementations is simple and straight forward.

Parallel speedup is slightly reduced compared to standard \mathcal{H} -arithmetic but still significant overall speedup.

Conclusion

Accumulator based \mathcal{H} -arithmetic significantly reduces the number of truncations during \mathcal{H} -arithmetic with a possible reduction in complexity.

Modification of existing implementations is simple and straight forward.

Parallel speedup is slightly reduced compared to standard \mathcal{H} -arithmetic but still significant overall speedup.

